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City of Rieneck - The Honest Council

- important information -

Dear commoner! We are delighted that you have joined us for our Hanseatic project to take place from 4th – 12th April, 2004! We are all very much looking forward to meeting all those of you who will be starting your own trades, forming guilds, solving mysteries and discovering what you need to know about life with the wind and waves!

In this letter you will find information that you will need to prepare yourself for this event.

Arrival and departure

Please try to arrive between 14:30 and 16:30 on Sunday, 4th April, 2004. At the end of this letter you will find travel information to help you find:

Burg Rieneck,
Schlossberg 1,
D-97794 Rieneck

contact telephone number for emergencies or problems arriving: +49 9354 902317.
This number cannot be used for private calls during the IMWe!

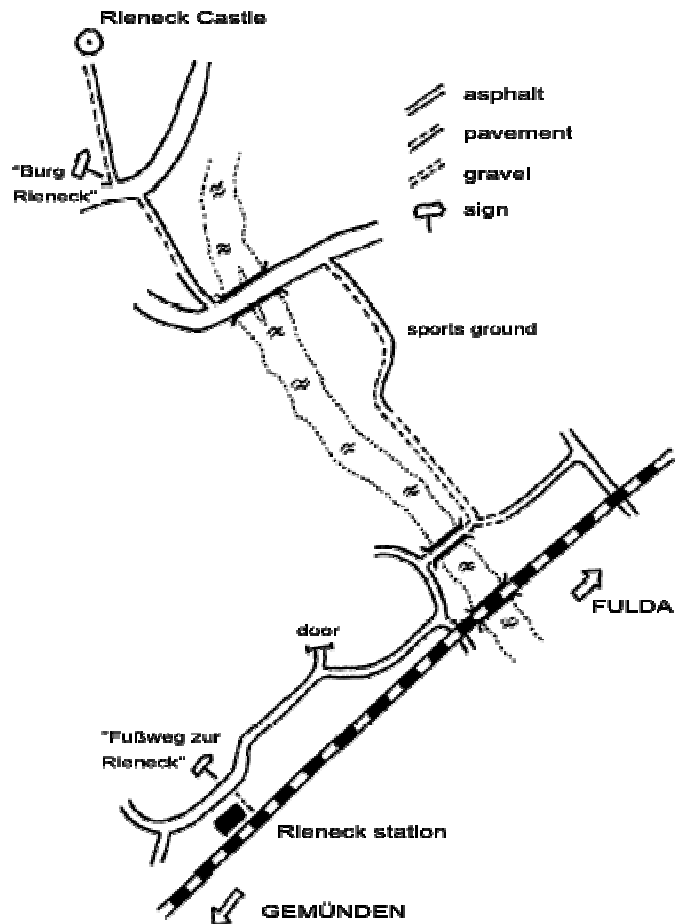
The workshop ends on Monday, 12th April, at 10:00 o'clock after breakfast.

Sunday, 4th April – trains from Wuerzburg to Rieneck:

starting Wuerzburg	platform	arriving Gemuenden	platform	starting Gemuenden	platform	Rieneck (first stop!)
9:33	9 a/b	9:58	5	10:04	6	10:08
11:33	9 a/b	11:58	5	12:04	6	12:08
13:33	9 a/b	13:58	5	14:04	6	14:08
15:33	9 a/b	15:58	5	16:04	6	16:08
17:33	9 a/b	17:58	5	18:04	6	18:08

Monday, 12th April – trains from Rieneck to Wuerzburg:

starting Rieneck	platform	arriving Gemuenden	platform	starting Gemuenden	platform	Wuerzburg
9:50	1	9:54	6	10:00	7	10:25
11:49	1	11:54	6	12:00	7	12:25
13:50	1	13:54	6	14:00	7	14:25
15:50	1	15:54	6	16:00	7	16:25
17:50	1	17:54	6	18:00	7	18:25
19:50	1	19:54	6	20:00	7	20:25



Participant's fee

If you are coming from Germany please transfer your fee to

Verband christlicher Pfadfinderinnen und Pfadfinder (VCP)
 Bei: Evangelische Kreditgenossenschaft Kassel
 BLZ: 520 604 10
 Kontonummer: 256
 Verwendungszweck: IMWE 2004

until the 26st March.

If you are coming from any other country please bring your fee to Rieneck

in cash (Euro!).

We will ask you to pay the fee at the arrival.

Medical insurance

Please check if you will have an medical insurance for the time you are in Germany.

Guilds

On the first evening, you will decide on a workshop to participate in during the mornings for the rest of the week. Here are descriptions of the workshops on offer, so that you can think about which workshop you might like to do in advance. You will, however, be presented the workshops on the first evening, and will have time to think about it. Here is an overview:

Move! - Get yourself ready for stage!

What is it about? This workshop is a mixture of various techniques as to how to do a performance on stage. It will be more or less improvisational. We will use a lot of stuff to get ideas and inspiration about what we can do and then we just move and see how it goes. The most important part is our own body, but sometimes we will use other material like cloth, sticks, strings, etc. as well. Our main inspiration will be different kinds of (strange) music as well as crazy themes and ideas. Bring: comfortable clothes (especially trousers!)

The Cooking Guild

Your little cup scouts are bored of spaghetti with instant sauce after the fifth day of the summer camp? Or maybe you are already the master of the campfire kitchen in your scout group, and you would like to share your experiences with other leaders and try out new things? You like to improvise or invent new ways to make good food without a stove, an oven or even without a pot and a frying pan? Maybe you would like to try out some original recipes from the Middle Ages? If so, this is the right thing for you! Join the cooking guild, bring your skills, ideas, recipes or even just an empty stomach, and together we will create some good food!

TO BOILE A CAPON WITH ORENGES AND LEMMONS

Take Orenge or Lemmons pilled, and cutte them the long way, and if you can keepe your cloves whole and put them into your best broth of Mutton or Capon with prunes and currants and three or fowre dates, and when these have beene well sodden put whole pepper, great mace, a good peece of suger, and some rose water, and either white or claret Wine, and let all these seeth together a while, serve it upon soppes with your capon.

The Bookbinders' Guild

Become a member of the Bookbinders' Guild to learn to make books yourself: From tiny to big books almost everything is possible. After the week sewing paper, making a cover and gluing everything together will be no problem for you anymore. You will also have the chance to decorate papers for the cover; for this, we will use easy techniques, and also more difficult ones. Please bring working clothes, a paper knife (cutter), ruler, pencil and an old piece of cloth with you to make working easier. If you have papers you would like to use, you can also bring them.

Gambling mania - puppets and old games

Do you like to play games, table games, to make puppets and make the puppets alive? Join the workshop, where young people get the inspiration! This is the workshop where you can make the things happen, make the puppets move, sing and dance. Make your own puppet! Maybe your puppet will give you a clue for... you never know. And/or learn to play and make old games which were played in the middle ages and in the far history by using wood, hard paper, leather and many other nice materials. You can bring some games, puppets or what ever you consider interesting and inspiring for the group.

IFO - Identified flying objects

Using paper, wood, glue and fantasy, we'll use the week to explore the secrets of flying! Have you ever made a hot air balloon? This might be your only chance! Bring: A flying mentality, your favourite flying CDs, ideas for and/or books about flying objects (kites, planes, balloons, boomerangs, Frisbees). Also bring any of these objects if you happen to have one or more yourself!

Theatre Company

You know already what it is to play some sketches and you have already the idea of what it is to do something funny on the stage... But this time is getting huge and we will go for one big marvellous play to be performed at the end of the week! From the first meeting we will get to know each other and we will try to elaborate a story. Then we start refining the details in the coming days and we start rehearsing. We need actors, musicians and everyone that has fun to decorate the stage, thinking for a script, and enjoy the life of a theatre company for the all week! Just bring your own creativity and your talent for the performance!

Science and engineering

Imagine you are back in 1343 and you are one of the pioneer engineers. Why is an apple falling down, and how can we measure it? In this workshop we will learn and try everything that has to do with the laws of physics. And of course WE have to invent the laws. We will invent everything from standard measurements and drawing styles, to machines that are very useful or simply just do crazy things. Using whatever material we can find. Are we able to make a machine that works forever without adding any kind of energy? Or can we make a machine that makes ice? Bring: Clothes that can get dirty and a mind free from the laws of physics.

Interest Groups

If you are familiar with any particular artwork, music theatre, handicraft, games etc., you can teach your skill (or at least the basics) to other participants (5-10 persons). If you are interested in doing so, bring all you need (tools and materials) with you. Such an interest group should last about 2 hours.

Things to bring

We would like you to prepare and bring some items for the IMWe programme. We believe IMWe will be a richer experience for everybody if all participants prepare something to share with the others, instead of everyone just waiting for the next thing to happen. Some of the following points will be marked “optional”, meaning; only if you want to. This includes IG’s (see above). Others will be marked “do!”, meaning; you should really try and bring this. Some of these are required for specific workshop, so only bring them if you are interested in doing that particular workshop.

Costume (do!): For some parts of the programme, all the participants will be asked to dress up. Remember, we will be sailors, traders and guildspeople of the Middle Ages! Look at www.imwe.net and in the latest IMWeb News for links providing you with costume ideas and pictures.

Europe evening (do!): on Monday, there will be a “Europe” evening, a chance for you to introduce your home country or town, and to hear about the places your fellow participants come from. In an exhibition you can display pictures, photos, and objects from your home town or country, and it would be great if you could also present a song, sketch or dance. Above all, a taste of your country – a small sample of a regional or national speciality – not to fill a hungry stomach, but just a little taste. There will be no kitchen available for cooking, so something cold and ready-prepared.

Creative Evening (optional): We will have a Creative Evening, where all sorts of performances will be shown on stage: sketches, juggling, plays, acrobatics, tricks, songs, dancing, or whatever you like. Even though you will find others to join and help you during IMWe, it is good to bring something you have prepared. You could, for example, get together beforehand with others from your country/region to prepare the Europe Evening and the Creative Evening.

Scout leaders’ exchange (do!): on Tuesday, this activity will give you the chance to find out about scouting in other countries and how you can find partners and groups to visit and work together with in the future, or simply to chat and exchange experiences and ideas. It would be nice if you brought a picture of yourself with your scout group and documentations about your group activities, games, international activities you are planning, etc.. On a board there will also be the possibility to hang up any invitations or leaflets for scout events.

Clothing: Scout uniform (do!), working clothes for handicrafts (it is useful to have something that can get really dirty, even if you don’t plan to do a handicraft workshop). Sturdy walking shoes (do!), waterproof clothes (do!), slippers (do!), comfortable clothes for dancing and so on (do!), A light-coloured T-shirt for silk screen printing (optional).

Music (optional): musical and rhythm instruments and songbooks or sheet music. If you have a song you would like to teach everyone, please bring a copy of the music/text.

Bedding (do!): no sleeping bags are permitted. Please bring a sheet, duvet cover and pillow case from home. Alternatively, you can hire bedding from the castle for Euro 4.00.

Cake and biscuits (optional): during the week we will have several tea times. To lower the fee for IMWe we did not order cake from the castle. Therefore it would be great if you brought some cake and/or biscuits (typical from your country). Thanks!

Pencil, paper, pocket knife, badges and coins for swapping (optional). Alarm clock (do!)