

Side Quest

Task nr.: 69 **Task level:** 1

Task name: Missing cards

To Do: Dr. S. Stelling has an important client appointment later who wishes to have his future read in cards. She couldn't care less (it's so unscientific!), but the money is good. She would need a deck of cards though...

Material you get: -

Report to: Dr. S. Stelling

Side Quest

Task nr.: 68 (1/2) **Task level:** 2

Task name: Hypnoto(t)ad?

To Do: Dr. S. Stelling has deveveloped a splendid method to hypnotize dead creatures and needs a test subject. Better find her an animal to work on first...

Material you get: A glass jar

Report to: Dr. S. Stelling

Side Quest

Task nr.: 70 **Task level:** 2

Task name: Broken glasses

To Do: Dr. S. Stelling has broken one of her expensive test tubes. Please help her fix it, so that she wouldn't have to risk gluing her sensitive hands together.

Material you get: glue, broken tube

Report to: Dr. S. Stelling

Side Quest

Task nr.: 71 **Task level:** 1

Task name: Puzzle

To Do: Dr. S. Stelling has discovered a puzzle, but isn't able to put the pieces together. Maybe you are better at these rocket scientist things?

Material you get: puzzle

Report to: Dr. S. Stelling

Side Quest

Task nr.: 72 (1/2) **Task level:** 2

Task name: Exhausted

To Do: Dr. S. Stelling has been working tough overhours for many nights now. A glass of water and some chocolate would do her good!

Material you get: -

Report to: Dr. S. Stelling

Side Quest

Task nr.: 72 (2/2) **Task level:** 2

Task name: Exhausted

To Do: Dr. S. Stelling has been working tough overhours for many nights now. A glass of water and some chocolate would do her good!

Material you get: -

Report to: Dr. S. Stelling

Side Quest

Task nr.: 68 (2/2) **Task level:** 2

Task name: Hypnoto(t)ad?

To Do: Dr. S. Stelling has deveveloped a splendid method to hypnotize dead creatures and needs a test subject. Better find her an animal to work on first...

Material you get: A glass jar

Report to: Dr. S. Stelling