IMWe 2012 – Grand Hotel Chicago

Night game

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| Taskdescription | |
| Name | Strength |
| Room | Boxing Hall (Big Tower |
| Character | Oooole |
| Task | Lift an object (could be bottles of water) for certain time. Hold hands straight forward.  Level 1. 30 sec  Level 2. 45 sec  Level 3. 60 sec  Level 4. 75 sec  Level 5. 90 sec |
| Time | 5 min |
| Material | Heavy thing |

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| Taskdescription | |
| Name | Charisma |
| Room | Villa of the old Don (Rittersaal) |
| Character | Schabi |
| Task | Cut out harts for some time and attach to a string  Level 1. one string of 10 harts  Level 2. two strings  Level 3. three strings  Level 4. four strings  Level 5. five strings |
| Time | 5 min |
| Material | White paper, string, tape |

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| Taskdescription | |
| Name | Intelligence |
| Room | University (Chapel) |
| Character | Rike |
| Task | Tricky stories. Participants are told an story ex. mother is 80 and the daughter is half that age her daughter is half the age of her mother and she is at the same age as her grandmother was when she gave birth to her mother how old is the doughter. |
| Time | 5 min |
| Material | Tricky stories |

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| Taskdescription | |
| Name | Stamina |
| Room | Hospital (Icelandic corner) |
| Character | Niko |
| Task | Participants have to pick up a ball from a pillar blindfolded. They can try out first without the blindfold. They have 60 sec to finalize the job if they don’t finish or the ball falls to the floor then they lose the game.  The size of the area varies according to the level competing on. |
| Time | 5 min |
| Material | Pillar and a ball |

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| Taskdescription | |
| Name | Combat |
| Room | Gangs HQ (SAAL) |
| Character | Ms. Honey |
| Task | Chicken fight. participants jump on one leg with their hands crossed against the teamer.  Level 1. one time  Level 2. two times  Level 3. three times  Level 4. four times  Level 5. five times  When the team wins they get the information about the three dance types to use in a fight.  Basicly three movements  One wins another  Charlston, step dance, tango |
| Time | 5 min |
| Material |  |

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| Taskdescription | |
| Name | Bribery |
| Room | Police department (Berlin) |
| Character | Brajda |
| Task | Coin game. There are 7 coins at the table and you can pick up to 3 coins in your turn. The aim is not to pick the last coin. |
| Time | 5 min |
| Material | Coins |

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| Taskdescription | |
| Name | Negotiating |
| Room | Office of the Consigliere (Den Haag) |
| Character | Jostein |
| Task | A letter is read out aloud to the participants and they have to answer what it means. |
| Time | 5 min |
| Material | Different letter with difficulties |

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| Taskdescription | |
| Name | Inconspicuousness |
| Room | Central Square (Courtyard) |
| Character | Julia |
| Task | Teamer stands in the middle and participants are outside certain aria in a circle. Participants have to move towards the teamer and frees whenever he looks at them. so the aim is to touch the teamer. |
| Time | 5 min |
| Material |  |